Policy Evaluation in Reinforcement Learning



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Developing AI with Reinforcement Learning



We focus on applications in mobile health (mHealth) and ridesharing

Applications in mHealth

- Management of Type-I diabetes
- **Subject**: Patients with Type-I diabetes
- Intervention: Determine whether a patient needs to inject insulin or not based on their glucose levels, food intake, exercise intensity
- Data: OhioT1DM dataset (Marling and Bunescu, 2018)



Applications in Ridesharing



Applications in Ridesharing (Cont'd)



What is Off-Policy Evaluation (OPE) and Why OPE

- **Objective**: Evaluate the impact of a **target policy** offline using historical data generated from a different **behavior policy**
- Motivation:
 - In many applications, it can be **dangerous** to evaluate a **target policy** by directly running this policy.
 - Healthcare: which medical treatment to suggest for a patient
 - Ridesharing: which driver to assign for a call order
 - In additional to a point estimator of the policy value, many applications would benefit significantly from having a **confidence interval** or **p-value** that quantifies the uncertainty of the point estimate.

Statistical Inference of the Value Function for Reinforcement Learning in Infinite Horizon Settings

Joint work with Sheng Zhang, Wenbin Lu and Rui Song ——JRSSB (2022)

Sequential Decision Making



Objective: infer the expected (discounted) cumulative reward under a target policy

A general framework for inference of the value

• Our proposal:

Policies	Types of values	On/off-policy
Fixed: random √ deterministic √	CI for the value under a given state \checkmark	Off-policy √
Data-dependent: regular √ nonregular √	CI for the integrated value with respect to a reference function \checkmark	On-policy √

• Existing literature focus on evaluating a **fixed** policy's **integrated** value in **off-policy** settings.

Type-I Inference: fixed off-policy



Type-II Inference: data-dependent off-policy



Type-III Inference: data-dependent on-policy



Bidirectional Theory

- **N** the number of trajectories
- **T** the number of decision points per trajectory
- bidirectional asymptotics: a framework allows either N or ${m T}
 ightarrow \infty$
- large **N**, small **T** (Intern Health Study)



• large **N**, large **T** (Games)

Markov Assumption



Markov Assumption



Conditional Mean Independence Assumption



Conditional Mean Independence Assumption



- Model the **Q-function** via the **sieve** method
 - Directly model the value instead of Q-function poses challenges in performing inference to policies that are **discontinuous** functions of the state
 - Ensure the estimator has a tractable limiting distribution
 - Increase the number of sieves to reduce the bias resulting from model misspecification
- Derive value estimator based on the estimated Q-function (direct method)
- Provide consistent standard error estimators and construct Wald-type CI

Type-I Inference: Theory

Theorem (Informal Statement)

Under certain conditions, the proposed CI achieves nominal coverage asymptotically, as either **N** or $\mathbf{T} \rightarrow \infty$.

- The proposed estimator is valid under bidirectional asymptotics
- Classical augmented inverse propensity score estimator (Zhang et al., 2013) is inefficient and its consistency requires $N \to \infty$.
- **Undersmoothing** is not needed to guarantee that the resulting value estimator has a tractable limiting distribution
 - Sieve estimators of conditional expectations are idempotent (Shen et al., 1997)
 - The proposed CI will **not** be overly sensitive to the number of basis functions
- Cross-validation can be employed to select the basis functions
- Refer to Section E.2.1 of Shi et al. (2022; Dynamic Causal Effects Evaluation in A/B Testing with a Reinforcement Learning Framework)

Type-II Inference: Challenges and Methods

- Considers evaluating the value of a data-dependent policy $\widehat{\pi}$ in off-policy settings
- Suppose $\widehat{\pi}$ is computed by some Q-learning type algorithms,

$$\widehat{\pi}(\boldsymbol{a}|\boldsymbol{s}) = \left\{ egin{array}{c} 1, & ext{if} \ \ \boldsymbol{a} = rg\max_{\boldsymbol{a'} \in \mathcal{A}} \widehat{Q}(\boldsymbol{s}, \boldsymbol{a'}), \\ 0, & ext{otherwise}, \end{array}
ight.$$

where $\widehat{Q}(\cdot, \cdot)$ denotes some consistent estimator for $Q^{opt}(\cdot, \cdot)$.

- In **nonregular** cases where $\arg \max_{a} Q^{opt}(s, a)$ is not unique for some s, $\hat{\pi}$ will not converge to a fixed quantity.
- The variance of the value estimator is difficult to estimate.
- Our proposal: SequetiAl Value Evaluation (SAVE)

- Our procedure:
- Step 1 Divide the data into $K_N \times K_T$ blocks.
- Step 2 Initialize k = 1. While $k < K_N K_T$:
 - 1. Use the first k-th blocks of data to estimate the optimal policy and use the k + 1-th block of data to evaluate its value;
 - 2. Set $k \rightarrow k+1$.

Step 3 Derive the final estimator as a weighted average of all K-1 value estimators.

• Orders of these blocks cannot be arbitrarily determined since observations are time dependent







Estimate the optimal policy using first two blocks of data



Evaluate its value using third block of data



Estimate the optimal policy using first three blocks of data





Theorem (Informal Statement)

Suppose we Q-learning type estimators to compute $\hat{\pi}$ and the estimated Q-function converges at certain nonparametric rate. Then under certain other regularity conditions, the proposed CI achieves nominal coverage as either **N** or **T** $\rightarrow \infty$.

- The value of an estimated optimal policy converges to the optimal value at a **faster** rate than the estimated Q-function under certain margin type conditions
- Similar results have been established in the **classification** literature (Tsybakov, 2004; Audibert and Tsybakov, 2007) and the **DTR** literature (Qian and Murphy, 2011; Luedtke and van der Laan, 2016)
- We extend these results to the RL setting with infinite horizons

Dynamic Causal Effects Evaluation in A/B Testing with a Reinforcement Learning Framework

Joint work with Xiaoyu Wang, Shikai Luo, Hongtu Zhu, Jieping Ye and Rui Song ——JASA, accepted

A/B Testing



Taken from

https://towardsdatascience.com/how-to-conduct-a-b-testing-3076074a8458

Motivation: Order Dispatch



Our project is motivated by the need for comparing the **long-term rewards** of different **order dispatching** policies in **ridesharing platforms**

Challenges

1. The existence of carryover effects:

• Under the alternating-time-interval (or switchback) design



- Past actions will affect future outcomes
- 2. The need for early termination:
 - Each experiment takes a considerable time (at most 2 weeks)
 - Early termination to save time and budget
- 3. The need for adaptive randomization:
 - Maximize the total reward (e.g., epsilon-greedy)
 - Detect the alternative faster

To our knowledge, **no** existing test has addressed three challenges simultaneously

Illustration of the Carryover Effects



Adopting the Closest Driver Policy



Some Time Later ····



Miss One Order



Consider a Different Action



Able to Match All Orders



past actions \rightarrow distribution of drivers \rightarrow future rewards

Contributions and Advances of Our Proposal

• Introduce an RL framework for A/B testing



- 1. A_{t-1} impacts R_t indirectly through its effect on S_t
- 2. S_t shall include important mediators between A_{t-1} and R_t
- Most existing A/B tests require the independence assumption



Propose a test procedure for comparing long-term rewards of two policies

- 1. allows for $\ensuremath{\textbf{sequential monitoring}}$
- 2. allows for **online updating**
- 3. applicable to a wide range of designs, including the **Markov** design, **alternating-time-interval** design and **adaptive** design

- Apply **temporal difference learning** with **sieve** method to evaluate value difference and provide **uncertainty quantification**
- Adopt the α -spending approach (Lan & DeMets, 1983) for sequential monitoring
- Develop a **bootstrap-assisted procedure** for determining the stopping boundary
 - The numerical integration method designed for classical sequential tests is **not** applicable in adaptive design, due to the carryover effects

Application to Ridesharing Platform

- Data: a given city from December 3rd to 16th (two weeks)
- 30 minutes as one time unit, sample size = 672

• State:

- 1. number of drivers (supply)
- 2. number of requests (demand)
- 3. supply and demand equilibrium metric (mediator)
- Action: new policy ${\it A}=1$ v.s. old ${\it A}=0$
- Reward: drivers' income
- The new policy is expected to have **better** performance

Application to Ridesharing Platform (Cont'd)

• The proposed test



• t-test: fail to reject \mathcal{H}_0 in A/B experiment with p-value 0.18

Deeply-Debiased Off-Policy Interval Estimation

joint work with Runzhe Wan, Victor Chernozhukov, and Rui Song ——ICML, 2021 (long talk, top 3% of submissions)

Deeply-Debiased OPE



- Constructed based on high-order influence function (Robins et al., 2017)
- Ensures bias decays much faster than standard deviation
- Allows to provide valid uncertainty quantification



②Papers and softwares can be found on my personal website callmespring.github.io