

# Discussion on “Statistically Efficient Offline Reinforcement Learning”

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# Summary

- **Theoretically**, derive semiparametric efficiency bounds for off-policy value and policy gradient.
- **Methodologically**, propose efficient off-policy policy evaluation and policy gradient algorithms.
- **Empirically**, show the advantage over classical policy evaluation and policy gradient algorithm.

# Contributions

- Reinforcement Learning + Semiparametric Efficiency Theory
- Efficient Off-Policy Policy Evaluation and Policy Gradient Algorithm
  - ① Break the Curse of Horizon
  - ② Obtain Optimal Rate of Convergence
  - ③ Achieve Minimum Variance
- Offline Reinforcement Learning
  - ① Expensive Data Collection
  - ② Sample Efficient Algorithm

- Challenge in Learning Nuisance Functions
  - ① Marginal Density Ratio  $\mu$
  - ② Derivatives of  $Q$ -,  $\mu$ - and Value functions
  - ③ Parameters Tuning
- Limitations of Policy Gradient
  - ① Local Optimum
  - ② Magnitude of Gradient around the Optimal Policy

**Thanks!**